Seat No.:	Enrolment No.

GUJARAT TECHNOLOGICAL UNIVERSITY

M.E Sem-II Examination July 2010 Subject code: 720201

Subject Name: Distributed Operating System

Date: 05 /07 /2010 Time: 11.00am – 1.30pm Total Marks: 60

Instructions:

- 1. Attempt all questions.
- 2. Make suitable assumptions wherever necessary.
- 3. Figures to the right indicate full marks.

algorithm for the same.

- Q.1 (a) Explain distributed computing model.
 (b) 1. Increasing replica in a Distributed operating system will improve the overall performance of the system? Justify your answer with relevant example.
 2. Explain polling and Interrupt in message passing and explain any one
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- Q.2 (a) Design a four way hand shaking protocol for message passing that reduce the communication overhead and increase performance compare to four way handshake message passing protocol in network operating system.
 - (b) Explain desirable features of Process migration in Distributed Operating system **06**OR
 - **(b)** Design a distributed algorithm for multiple producers and multiple consumer problems that have to be implemented in network operating system environment to achieve transparency and consistency like Distributed operating system.
- Q.3 (a) Explain Distributed clock synchronization algorithm.
 - (b) Explain the requirement of cooperative load sharing approach or load balancing approach? Give an example that specifically requires cooperative approach?

OR

- Q.3 (a) Explain distributed algorithm for Deadlock detection and prevention
 (b) 1. What is false sharing in a DSM system? When is it likely to occur?
 2. What are the main causes of thrashing in a DSM system?
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- Q.4 (a) Explain Strict Consistency model? If we want to implement the model in real 06 life what modifications are required? Make suitable assumption.
 - (b) What trend are modern distributed file systems following for kernel design? 06 What are the main reasons for using this approach?

OR

- Q.4 (a) 1. Most DSM systems in which caching is managed by the operating system, use the write invalidate scheme for consistency instead of the write-update scheme. Explain why.
 - 2. Differentiate between PRAM consistency and processor consistency. **03**
 - (b) Describe the process model of Amoeba. 06
- Q.5 (a) 1. In what aspects is the design of a distributed file system different from that 04 of a file system for a centralized time sharing system?

- 2. When file system replicates files, they do not replicate all files. Give an **02** example of a kind of file that is not worth replicating.
- (b) 1. Discuss the relative advantages and disadvantages of using full-file caching and block caching models for the data-caching mechanism of a distributed file system.
 - 2. In the design of distributed file system, high performance and high **03** reliability are conflicting properties. Discuss.

OR

- Q.5 (a) 1. Discuss disadvantages of stateful file servers. Give an example, where it 03 might be necessary to use stateful file servers.
 - 2. Replication and caching both concepts are not required in the same 03 distributed system. Is the statement True or False? Justify your answer.
 - (b) 1. When session semantics are used, it is always true that changes to a file are immediately visible to the process making the change and never visible to processes on other machines. Is the statement True or False? Justify your answer.
 - 2. In the design of distributed file system, high availability and high scalability are mutually related properties. Discuss.
