Time: 3 Hours] [Max. Marks: 75

Note: Answer all questions from Part A.

Answer any five questions from Part B.

## PART – A [MARKS 25]

- 1. Draw the block diagram of a computer.
- 2. Explain about memory concepts.
- 3. Show how binary searching will proceed if an array A contains the values [7, 20, 80, 92, 123, 971] and the value to be searched is 7?
- 4. What are the advantages of inline function?
- 5. Why do you use # define?
- 6. Write a program to use different formats of typecasting and display the converted values.
- 7. Discuss briefly about function overloading.
- 8. List the properties of friend function.
- 9. Explain access specifiers with their scope.
- 10. Explain multipath inheritance.

## PART – B [MARKS 50]

- 11. a) Write a flow chart to print numbers from 160 to 1, i.e., in reverse order.
  - b) Write a program that reads the gender (male or female) and age of 100 voters and prints the average male voters age and average female voters age.
- 12. a) Write a recursive function to compute a<sup>n</sup> where 'a' is real and 'n' is a positive integer.

Compare it with an interactive solution.

Recursive definition

$$a^n = a \times a^{n-1}$$
 if  $n > 0$ 

$$a^{n} = 1$$
 if  $n = 0$ 

- b) Write a program to find out the largest and smallest elements in a 1 dimensional array.
- 13. Write a program to write text file. Read the text from the file end of file. Display the contents of file in reverse order?
- 14. Write a program to create a text file. Add and modify records in the text file. The record should contain name, age and height of a boy/girl.
- 15. Write a program to overload + operator for performing addition of two template based class objects.
- 16. Write a program to overload unary operator using friend function.
- 17. Write a program to use exception handling with constructor and destructor.