Total number of printed pages – 4 B. Tech
BCSE 3401/PEBM 8411

Seventh Semester Examination - 2008

COMPUTER GRAPHICS AND MULTIMEDIA

Full Marks - 70

Time - 3 Hours

Answer Question No. 1 which is compulsory and any five from the rest.

The figures in the right-hand margin indicate marks.

1. Answer all questions :

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- (a) What is the storage requirement for a 1024 × 1280 × 24 resolution picture for a 30 second animated film sequence at video rates of 30 frames per seconds?
- (b) Explain briefly the characteristics of phosphor.

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- (c) What are the main limitations of line drawing algorithm?
- (d) What are the tests to ascertain a polygon P obscures Q ?
- (e) What are the advantages and disadvantages of command line and graphical user interface?
- (f) What is the difference between halftoning and dithering ?
- (g) Give at least one example for each of the following:line drawing and raster display devices.
- (h) What is the difference between a bitmap and a pixel map?
- (i) Explain the difference between Gouraud and Phong shading.
- (j) Write the set of equations for rotational transformations.
- (a) Illustrate the Bresenham's line generation algorithm.

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- (b) Explain how antialising can be incorporated in above algorithm. 5
- (a) What parameters are to be considered in designing graphic function that align text?
   Develop the functions and show how they can be used.
  - (b) Explain how device independence can be achieved by using display file. 5
- 4. Illustrate the difference between the mid-point subdivision and Cohen Sutherland line-clipping algorithm with the help of an example. 10
- (a) Distinguish between parallel and perspective projections. Develop transformation matrix for standard parallel projection.
  - (b) How is the Z buffer used to make closer objects display in front of farther ones?
- 6. (a) Write some of the important properties of Bezier curve.

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(b) Draw the Bezier curve using a set of control points (0,1), (2,5), (5,5) and (8,0).

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- (c) Test the local and global control property over this curve.
- 7. (a) Explain back face removal algorithm for hidden surface elimination. 5
  - (b) Discuss the advantages and disadvantages of using command line and graphical user interface. Give example of operating systems that support above user interfaces.
  - 8. (a) What do you understand by the multimedia conferences ? Justify that increase in data rate for multimedia conference is important.
    - (b) Explain the difference between JPEG and MPEG standard with examples.5

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200 TO 100 TO 10