This question paper contains # printed pages

Your Roll No

6263

M. Sc. Computer Science / II Sem.

MCS - 206 - Numerical Computing

(Admissions of 2009 and onwards)

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Time 2 hours

Maximum Marks .50

(Write your Roll No on the top immediately on receipt of this question paper)
Attempt all questions Use of Scientific Calculator and Statistical Tables allowed.

- Derive the iterative formula(s) for solution of f(z) = 0 using Newton's method (7)
- Approximate the following integral using Gaussian numerical integration for n=3

$$\int_{0}^{\pi/2} \sin x \, e^{\sqrt{x}} dx$$

(use
$$t = \pm 0.7746$$
, $w = 0.5556$, $t = 0.0$, $w = 0.8889$)

- Find the first 3 iteration for the root of the equation $x^3 + x^2 3x 3$, using the Secant method Use 1 500 & 2 000 as initial points (5)
- 4 Find the solution to the following system of equations using iteration method

$$6x - 2y + z = 11$$

$$x + 2y - 5z = -1$$

$$-2x + 7y + 2z = 5$$
(8)

Approximate the following integral using Gaussian numerical integration for n = 3

$$\int_{0}^{\pi/2} \sin x \ e^{\sqrt{x}} dx \qquad \text{(use } x = \pm 0.7746, \quad w = 0.5556, \quad x = 0.0, \quad w = 0.8889)$$
 (5)

- 6. Find the linear least square approximation to $f(x) = e^x$ on [0,2]. Compare the error with linear Taylor polynomial about $x_0 = 1.0$ (6)
- 7 Solve the following differential equation using Predictor Corrector Fuler's method

$$\frac{dy}{dx} - v^2 + x^2$$
 given $v(1) = 0$ for $x = 1.5$ with $h = 0.25$. (6)

8 Use Galerkin's technique to approximate the solution of

$$\frac{d^2y}{dx^2} = 3x + 1, \quad y(0) = 0 \quad y(1) = 0$$

using a quadratic in x as the approximation function

(7)