

*This question paper contains 2 printed pages.*

**6127**

*Your Roll No . . . . .*

**MCA / II Sem.**

**J**

Paper MCA - 203 - Computer Graphics  
(Admissions of 2009 and onwards)

*Time 2 hours*

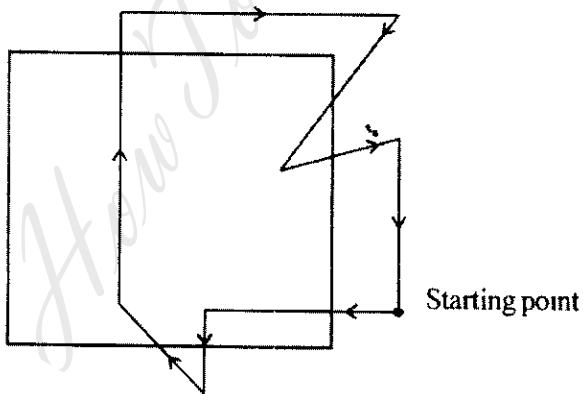
*Maximum Marks 50*

*(Write your Roll No on the top immediately  
on receipt of this question paper)*

***Attempt all questions.***

***Parts of a question must be answered together.***

- 1 Describe NICHOL - LEE - NICHOL algorithm. 06
- 2 Write the steps for clipping the following concave polygon using Weiler - Atherton algorithm 06



- 3 Write the steps for filling a polygon using scan line seed fill algorithm 05

**P.T O**

- 4 What do you mean by parametric and geometric connectivity? Give an example to indicate the difference between them? 03
  
- 5 Derive the General transformation matrix for oblique parallel projection of  $(x, y, z)$  on to a 2 dimensional plane.  
Hence give the transformation matrices for cavalier and cabinet projection 06
  
- 6 Enumerate the various spatial - partitioning representations of valid solids. Explain only one representation 06
  
- 7 Derive the formula for fractal similarity dimension 03
  
- 8 Write the Z - Buffer algorithm to detect the variable surfaces 05
  
- 9 a) Describe Phong Shading model 04  
b) Draw and explain CIE chromaticity diagram 06