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MANIPAL INSTITUTE OF TECHNOLOGY

(Constituent Institute of Manipal University, Manipal)

## V SEMESTER, B.E. (MECHANICAL ENGINEERING) END SEMESTER (MAKE-UP) EXAMINATIONS - AUGUST 2008

## SUBJECT: COMPUTER AIDED DESIGN (MEE-301) (REVISED CREDIT SYSTEM)

Time: 3 Hours.

[04- 08 - 08]

MAX.MARKS: 50

**KNOWLEDGE IS POWE** 

## Instructions to Candidates:

- > Answer **ANY FIVE** full questions.
- Assume missing data, if any, suitably.
- > Use of graph sheets is **<u>mandatory</u>** for all plots.
- 1. Assuming a suitable displacement function, derive the element stiffness matrix (10) for the beam element.
- 2.A Evaluate the co-ordinates of the points on Hermite Cubic spline defined by the position vectors  $P_0 = \begin{bmatrix} 3 & 5 & 0 \end{bmatrix}^T$ ,  $P_1 = \begin{bmatrix} 9 & 7 & 0 \end{bmatrix}^T$  and tangent vectors  $P_0 = \begin{bmatrix} 3 & 3 & 0 \end{bmatrix}^T$  and valuate  $P_1 = \begin{bmatrix} 4 & 3 & 0 \end{bmatrix}^T$  with  $\Delta u = 0.2$  and plot the curve. (5)
- 2.B Clip the line defined by points A (-2.5, -1) and B (2.5, 1) using clipping window with vertices (2, 1.5), (-2, -1.5), (2, -1.5) and (-2, 1.5) using Cohen-Sutherland (5) clipping procedure and plot the resultant line.
- 3.A What is a register? Explain different types of registers.

- (4)
- 3.B A ruled surface is generated between a Hermite cubic spline and a Bezier curve. The cubic spline is defined by the data points  $P_0 = \begin{bmatrix} 2 & 2 & 0 \end{bmatrix}^T$ ,

 $P_1=[10\ 2\ 0]^T$  and tangent vectors  $P_0 = [3\ 3\ 0]^T$ ,  $P_1 = [3\ -3\ 0]^T$ . The Bezier curve is defined by the points  $Q_0=[3\ 3\ -8]^T$ ,  $Q_1=[8\ 8\ -8]^T$  and  $Q_2=[12\ 3\ -8]^T$ . Evaluate the points on the resultant surface at

i. 
$$u=0.2$$
 and  $v = 0.4$   
ii.  $u=0.4$  and  $v = 0.2$  (6)

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- 4.A Plot an ellipse by using parametric equation with semi major axis a=10 and (5) semi minor axis b=4 with center at the origin.  $\Delta u=15^{0}$ .
- 4.B Write mid-point algorithm to generate the portion of the circle in the first (5) quadrant with its center coinciding with the origin of the co-ordinate system.
- 5.A Evaluate and plot the pixel positions of the line having end points (5, 9) and (5) (9, 14) using Bresenham's line algorithm.
- 5.B Obtain the mathematical formulation for a Hermite Bicubic surface. (5)
- 6.B Derive an expression for evaluating the position vector on a Bezier curve (4) defined by 5 data points.
- 6.B For the assemblage shown in fig. below obtain the global stiffness matrix, nodal displacements and reactions at the nodes 1 and 5.

$$K_{2} = 200 \text{ N/mm} \qquad K_{4} = 400 \text{ N/mm N}$$

$$K_{1} = 100 \text{ N/mm} \qquad K_{3} = 300 \text{ N/mm} \qquad F = 2000 \text{ N}$$
(6)